

## Bathroom Accessibility Grant Program

# Frequently Asked Questions (FAQs)

Where does the funding come from? The City of Seal Beach receives federal Community Development Block Grant (CDBG) funds from HUD through the County of Orange. These funds are used to improve bathroom safety for eligible Leisure World residents.

### What improvements are included? Qualified residents may receive:

- Tub cut-down (fiberglass and cast iron only) to lower the step-in threshold
- New glass shower enclosure
- High-boy toilet installation
- Grab bars and/or an in-shower bench if needed Note: Porcelain tubs do not qualify.

**Is there any cost to me?** No. If you qualify, all improvements are completely free. There are no loans, liens, or out-of-pocket costs.

#### Who qualifies? Applicants must:

- 1. Be 55 or older
- 2. Live in Leisure World
- 3. Meet HUD income limits as posted on their website "CDBG HUD Income Limits" found at <a href="https://www.hudexchange.info/resource/5334/cdbg-income-limits/">https://www.hudexchange.info/resource/5334/cdbg-income-limits/</a> (Savings do not disqualify you only income is considered.)
- 4. Submit a completed Doctor's Analysis Form showing mobility, pain, or balance challenges. Applications are prioritized by level of medical need.

Who administers the program? CivicStone, Inc. has administered the program on behalf of the City of Seal Beach since 2006. CivicStone handles applications, coordination, and construction oversight. All work is performed by licensed contractors approved by the City.

**How long does the process take?** Once approved and work is scheduled, construction is typically completed in less than one week.

**How do I apply?** Visit <u>www.civicstone.com</u> to complete the application online or download the forms. You may also request a paper application by contacting:

CivicStone, Inc.

Phone: (909) 364-9000

Email: monique@civicstone.com

#### Is my information confidential?

Yes. All information submitted is kept private and used only to determine eligibility and priority.